

## 2009 FORT KNOX YOUTH GUN DEER HUNT GUIDELINES

1. Youths under the age of 16 on 10 October 2009 will be eligible to participate in the Youth Gun Deer Hunt. Contact your area guide for the designated meeting place and time no later than **3 days** prior to your hunting date. All hunters are required to enter their hunting area with their area guide each day.
2. The bag limit for the youth hunt is **one** either sex deer per youth hunter.
3. The following completed documents must be in your possession at all times while in the hunting areas:
  - a. Kentucky State Junior Hunting License and Kentucky Junior Deer Permit or Deer Permit; **OR** a Kentucky Junior Sportsman - age 12-15
  - b. Fort Knox WMA Either Sex Deer Tag
  - c. Hunter Education Certificate - **All** adults and youths age 12-15. The one-year Kentucky hunter education exemption is valid for youth hunters, but the adult must possess a valid Hunter Education Card.
- \* A Hunter Information/Liability Release Form (IMSE-KNX-PW Form 3553), signed by the sponsor and youth hunter, must be turned in to the Area Guide.
4. You must hunt **only** in your assigned hunting area.
5. Legal hunting hours are 30 minutes before sunrise, and all hunters **must** be cleared from their hunting area by their area guide by **7:45 p.m.** It will be the adults' responsibility to ensure they are at the area guide meeting place by **7:45 pm.**
6. Upon leaving the hunting area, except for an emergency, you will **not** be allowed to re-enter your hunting area again that day.
7. All personnel participating are required to **wear a solid blaze orange hat and vest, jacket, or coveralls** when reporting to the area guide and at all times while in the hunting areas. Camouflage orange is **not** acceptable at Fort Knox. Ground blinds may be used, but must display blaze orange, a minimum of 12 inches by 12 inches (144 square inches), and be affixed to **each** side of the blind.
8. Authorized firearms are 12, 16, or 20 gauge shotguns (**slugs only**), muzzleloading rifles (.38 caliber minimum and .58 caliber maximum), or muzzleloading shotguns with a single projectile slug. Muzzleloader powder charges are limited to a maximum of 100 grains, with no restrictions on priming methods. Smokeless powder is prohibited for use in muzzleloaders. **Rifles and handguns are prohibited in all hunting areas.**
9. You may have no more than **10 slugs** or **10 balls and equivalent black powder** in your possession per hunting day. If you have 10 slugs or muzzleloader bullets on your person and 10 more in your vehicle, you have violated the Fort Knox policy by having 20 slugs or muzzleloader bullets in your possession.
10. Magazined shotguns will be plugged to hold a **maximum** of **3 slugs**. Over and under shotgun/rifle combinations are prohibited. Failure to have shotguns plugged as described above will be grounds for suspension.
11. Harvested deer **must** be tagged according to the Deer Tagging Procedures instruction sheet attached to each tag. Report kills to your area guide **and** then proceed to the Deer Check Station at the Hunt Control Office, Bldg. 112, 11th Ave. and Binter St. Failing to check your deer at the check station will be grounds for suspension of hunting privileges and prosecution by Fort Knox officials.

12. Youths or adults that have a Vehicle Methods Exemption Card may utilize an ATV to participate in the Fort Knox Youth Gun Deer Hunt. However, the **ONLY** person authorized on the vehicle is the person named on the Vehicle Methods Exemption Card. A youth hunter accompanied by an adult with a Vehicle Methods Exemption Card is **not** authorized to ride on the ATV. Violators will be removed from the installation.

13. All shotguns and muzzleloaders will be unloaded **and fully encased** while at or in a vehicle, and there will be no hunting within 100 yards of an improved road, structure, or checkpoint. No person shall discharge any firearm upon, over, or across any improved (asphalt or rock based) roadway. Muzzleloaders that are loaded with powder and ball but not primed, are considered unloaded.

14. Hunters will not kill deer for other persons in the hunting party.

15. Consumption or possession of alcoholic beverages or any intoxicant in the hunting areas, or hunting under the influence of any intoxicant is **strictly prohibited**.

16. Glass containers of any type are prohibited in hunting areas.

17. Baiting wildlife, such as placing grains, fruits, or other natural or manufactured food materials, is prohibited.

18. Safety:

a. Do not tamper with duds, or any other objects and report duds to your area guide.

b. Hunters will observe all safety precautions at all times.

c. Watch for open wells and don't cross any streams during high water periods.

d. Read the enclosed "Warning/Firearms Safety Reminders."

e. Hunters **must** have the **map** of their area provided in their packet and a **flashlight** in their possession while hunting. Previous map editions may be obsolete. A compass and/or GPS are highly recommended and it is also recommended you carry matches/lighter to start a fire in case of an emergency.

f. Youth hunters (under age 16) **must** be accompanied by an adult 21 years of age or older. Adults **must** be in a position to take immediate control of a youth's firearm at all times and no more than two youth hunters may hunt with one adult.

19. Sportsmanship. The sportsmen's code of ethics will be exercised at all times:

a. A hunter is expected to take a shot that will result in a clean, quick kill.

b. Hunters will be cautious and considerate of other hunters at all times.

**\*\*\*SPECIAL NOTE\*\*\***

**Privately-Owned Vehicles will not be authorized on unimproved roads or trails in the hunting areas. Violators will be cited. Vehicles which cannot be extricated by the owner will be removed by commercial wrecker at the owner's expense. Do not park in front of gates. Rivers will be off limits to ALL WATER TRAFFIC.**

**ALL VEHICLES AND HUNTERS ARE SUBJECT TO SEARCH AT ANY TIME BY THE  
MILITARY POLICE.**